

# **BASH Programming - Introduction HOW-TO**

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# BASH Programming - Introduction HOW-TO

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Thu Jul 27 09:36:18 ART 2000

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*This article is intended to help you to start programming basic-intermediate shell scripts. It does not intend to be an advanced document (see the title). I am NOT an expert nor guru shell programmer. I decided to write this because I'll learn a lot and it might be useful to other people. Any feedback is appreciated, especially in the patch or pull request form. :)*

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## 1. Introduction

### 1.1 Getting the latest version

<https://www.tldp.org/HOWTO/Bash-Prog-Intro-HOWTO.html>

### 1.2 Requisites

Familiarity with GNU/Linux command lines, and familiarity with basic programming concepts is helpful. While this is not a programming introduction, it explains (or at least tries) many basic concepts.

### 1.3 Uses of this document

This document tries to be useful in the following situations

- You have an idea about programming and you want to start coding some shell scripts.
- You have a vague idea about shell programming and want some sort of reference.
- You want to see some shell scripts and some comments to start writing your own.
- You are migrating from DOS/Windows (or already did) and want to make "batch" processes.
- You are a complete nerd and read every how-to available.

## 2. Very simple Scripts

This HOW-TO will try to give you some hints about shell script programming strongly based on examples.

In this section you'll find some little scripts which will hopefully help you to understand some techniques.

### 2.1 Traditional hello world script

```
#!/bin/bash
echo Hello World
```

This script has only two lines. The first indicates the system which program to use to run the file.

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The second line is the only action performed by this script, which prints 'Hello World' on the terminal.

If you get something like `./hello.sh: Command not found`. Probably the first line `#!/bin/bash` is wrong, issue `whereis bash` or see 'finding bash' to see how should you write this line.

## 2.2 A very simple backup script

```
#!/bin/bash
tar -czf /var/my-backup.tgz /home/me/
```

In this script, instead of printing a message on the terminal, we create a tar-ball of a user's home directory. This is NOT intended to be used, a more useful backup script is presented later in this document.

## 3. All about redirection

### 3.1 Theory and quick reference

There are 3 file descriptors, `stdin`, `stdout` and `stderr` (`std=standard`).

Basically you can:

1. redirect `stdout` to a file
2. redirect `stderr` to a file
3. redirect `stdout` to a `stderr`
4. redirect `stderr` to a `stdout`
5. redirect `stderr` and `stdout` to a file
6. redirect `stderr` and `stdout` to `stdout`
7. redirect `stderr` and `stdout` to `stderr`

1 'represents' `stdout` and 2 `stderr`.

A little note for seeing the output of these commands: with the `less` command you can view both `stdout` (which will remain on the buffer) and the `stderr` that will be printed on the screen, but erased as you try to 'browse' the buffer.

### 3.2 Sample: `stdout 2 file`

This will cause the output of a program to be written to a file.

```
ls -l > ls-l.txt
```

Here, a file called `ls-l.txt` will be created and it will contain what you would see on the screen if you type the command `ls -l` and execute it.

### 3.3 Sample: stderr 2 file

This will cause the stderr output of a program to be written to a file.

```
grep da * 2> grep-errors.txt
```

Here, a file called 'grep-errors.txt' will be created and it will contain what you would see the stderr portion of the output of the 'grep da \*' command.

### 3.4 Sample: stdout 2 stderr

This will cause the stdout output of a program to be written to the same filedescriptor as stderr.

```
grep da * 1>&2
```

Here, the stdout portion of the command is sent to stderr, you may notice that in different ways.

### 3.5 Sample: stderr 2 stdout

This will cause the stderr output of a program to be written to the same filedescriptor as stdout.

```
grep * 2>&1
```

Here, the stderr portion of the command is sent to stdout, if you pipe to less, you'll see that lines that normally 'disappear' (as they are written to stderr) are being kept now (because they're on stdout).

### 3.6 Sample: stderr and stdout 2 file

This will place every output of a program to a file. This is suitable sometimes for cron entries, if you want a command to pass in absolute silence.

```
rm -f $(find / -name core) &> /dev/null
```

This (thinking on the cron entry) will delete every file called 'core' in any directory. Notice that you should be pretty sure of what a command is doing if you are going to wipe its output.

## 4. Pipes

This section explains in a very simple and practical way how to use pipes, and why you may want to use them.

### 4.1 What they are and why you'll want to use them

Pipes let you use (very simple, I insist) the output of a program as the input of another one

## 4.2 Sample: simple pipe with sed

This is very simple way to use pipes.

```
ls -l | sed -e "s/[aeio]/u/g"
```

Here, the following happens: first the command `ls -l` is executed, and its output, instead of being printed, is sent (piped) to the `sed` program, which in turn, prints what it has to.

## 4.3 Sample: an alternative to `ls -l *.txt`

Probably, this is a more difficult way to do `ls -l *.txt`, but it is here for illustrating pipes, not for solving such listing dilemma.

```
ls -l | grep "\.txt$"
```

Here, the output of the program `ls -l` is sent to the `grep` program, which, in turn, will print lines which match the regex `\".txt$"`.

## 5. Variables

You can use variables as in any programming languages. There are no data types. A variable in bash can contain a number, a character, a string of characters.

You have no need to declare a variable, just assigning a value to its reference will create it.

### 5.1 Sample: Hello World! using variables

```
#!/bin/bash
STR="Hello World!"
echo $STR
```

Line 2 creates a variable called `STR` and assigns the string `"Hello World!"` to it. Then the `VALUE` of this variable is retrieved by putting the `'$'` in at the beginning. Please notice (try it!) that if you don't use the `'$'` sign, the output of the program will be different, and probably not what you want it to be.

### 5.2 Sample: A very simple backup script (little bit better)

```
#!/bin/bash
OF=/var/my-backup-$(date +%Y%m%d).tgz
tar -cZf $OF /home/me/
```

This script introduces another thing. First of all, you should be familiarized with the variable creation and assignation on line 2. Notice the expression `'$(date +%Y%m%d)'`. If you run the script you'll notice that it runs the command inside the parenthesis, capturing its output.

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Notice that in this script, the output filename will be different every day, due to the format switch to the date command(`+%Y%m%d`). You can change this by specifying a different format.

Some more examples:

```
echo ls
```

```
echo $(ls)
```

### 5.3 Local variables

Local variables can be created by using the keyword *local*.

```
#!/bin/bash
HELLO=Hello
function hello {
    local HELLO=World
    echo $HELLO
}
echo $HELLO
hello
echo $HELLO
```

This example should be enough to show how to use a local variable.

## 6. Conditionals

Conditionals let you decide whether to perform an action or not, this decision is taken by evaluating an expression.

### 6.1 Dry Theory

Conditionals have many forms. The most basic form is: **if** *expression* **then** *statement* where 'statement' is only executed if 'expression' evaluates to true. '`2<1`' is an expression that evaluates to false, while '`2>1`' evaluates to true.xs

Conditionals have other forms such as: **if** *expression* **then** *statement1* **else** *statement2*. Here 'statement1' is executed if 'expression' is true, otherwise 'statement2' is executed.

Yet another form of conditionals is: **if** *expression1* **then** *statement1* **else if** *expression2* **then** *statement2* **else** *statement3*. In this form there's added only the "ELSE IF 'expression2' THEN 'statement2'" which makes statement2 being executed if expression2 evaluates to true. The rest is as you may imagine (see previous forms).

A word about syntax:

The base for the 'if' constructions in bash is this:

```
if [expression];
```

then

code if 'expression' is true.

fi

### 6.2 Sample: Basic conditional example if .. then

```
#!/bin/bash
if [ "foo" = "foo" ]; then
    echo expression evaluated as true
fi
```

The code to be executed if the expression within braces is true can be found after the 'then' word and before 'fi' which indicates the end of the conditionally executed code.

### 6.3 Sample: Basic conditional example if .. then ... else

```
#!/bin/bash
if [ "foo" = "foo" ]; then
    echo expression evaluated as true
else
    echo expression evaluated as false
fi
```

### 6.4 Sample: Conditionals with variables

```
#!/bin/bash
T1="foo"
T2="bar"
if [ "$T1" = "$T2" ]; then
    echo expression evaluated as true
else
    echo expression evaluated as false
fi
```

## 7. Loops for, while and until

In this section you'll find for, while and until loops.

The **for** loop is a little bit different from other programming languages. Basically, it let's you iterate over a series of 'words' within a string.

The **while** executes a piece of code if the control expression is true, and only stops when it is false (or a explicit break is found within the executed code).

The **until** loop is almost equal to the while loop, except that the code is executed while the control expression evaluates to false.

If you suspect that while and until are very similar you are right.

### 7.1 For sample

```
#!/bin/bash
for i in $( ls ); do
    echo item: $i
done
```

On the second line, we declare `i` to be the variable that will take the different values contained in `$( ls )`.

The third line could be longer if needed, or there could be more lines before the `done` (4).

'done' (4) indicates that the code that used the value of `$i` has finished and `$i` can take a new value.

This script has very little sense, but a more useful way to use the for loop would be to use it to match only certain files on the previous example

### 7.2 C-like for

fish suggested adding this form of looping. It's a for loop more similar to C/perl... for.

```
#!/bin/bash
for i in `seq 1 10`;
do
    echo $i
done
```

### 7.3 While sample

```
#!/bin/bash
COUNTER=0
while [ $COUNTER -lt 10 ]; do
    echo The counter is $COUNTER
    let COUNTER=COUNTER+1
done
```

This script 'emulates' the well known (C, Pascal, perl, etc) 'for' structure

### 7.4 Until sample

```
#!/bin/bash
COUNTER=20
until [ $COUNTER -lt 10 ]; do
    echo COUNTER $COUNTER
    let COUNTER-=1
done
```

## 8. Functions

As in almost any programming language, you can use functions to group pieces of code in a more logical way or practice the divine art of recursion.

Declaring a function is just a matter of writing `function my_func { my_code }`.

Calling a function is just like calling another program, you just write its name.

### 8.1 Functions sample

```
#!/bin/bash
function quit {
    exit
}
function hello {
    echo Hello!
}
hello
quit
echo foo
```

Lines 2-4 contain the 'quit' function. Lines 5-7 contain the 'hello' function. If you are not absolutely sure about what this script does, please try it!

Notice that functions don't need to be declared in any specific order.

When running the script you'll notice that first: the function 'hello' is called, second the 'quit' function, and the program never reaches line 10.

### 8.2 Functions with parameters sample

```
#!/bin/bash
function quit {
    exit
}
function e {
    echo $1
}
e Hello
e World
quit
echo foo
```

This script is almost identical to the previous one. The main difference is the function 'e'. This function, prints the first argument it receives. Arguments, within functions, are treated in the same manner as arguments given to the script.

## 9. User interfaces

### 9.1 Using select to make simple menus

```
#!/bin/bash
OPTIONS="Hello Quit"
select opt in $OPTIONS; do
    if [ "$opt" = "Quit" ]; then
        echo done
        exit
    elif [ "$opt" = "Hello" ]; then
        echo Hello World
    else
        clear
        echo bad option
    fi
done
```

If you run this script you'll see that it is a programmer's dream for text based menus. You'll probably notice that it's very similar to the 'for' construction, only rather than looping for each 'word' in \$OPTIONS, it prompts the user.

### 9.2 Using the command line

```
#!/bin/bash
if [ -z "$1" ]; then
    echo usage: $0 directory
    exit
fi
SRCD=$1
TGTD="/var/backups/"
OF=home-$(date +%Y%m%d).tgz
tar -cZf $TGTD$OF $SRCD
```

What this script does should be clear to you. The expression in the first conditional tests if the program has received an argument (\$1) and quits if it didn't, showing the user a little usage message. The rest of the script should be clear at this point.

## 10. Misc

### 10.1 Reading user input with read

In many occasions you may want to prompt the user for some input, and there are several ways to achieve this. This is one of those ways:

```
#!/bin/bash
echo Please, enter your name
read NAME
echo "Hi $NAME!"
```

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As a variant, you can get multiple values with read, this example may clarify this.

```
#!/bin/bash
echo Please, enter your firstname and lastname
read FN LN
echo "Hi! $LN, $FN !"
```

## 10.2 Arithmetic evaluation

On the command line (or a shell) try this:

```
echo 1 + 1
```

If you expected to see '2' you'll be disappointed. What if you want BASH to evaluate some numbers you have? The solution is this:

```
echo $((1+1))
```

This will produce a more 'logical' output. This is to evaluate an arithmetic expression. You can achieve this also like this:

```
echo ${1+1}
```

If you need to use fractions, or more math or you just want it, you can use bc to evaluate arithmetic expressions.

If I ran "echo \${3/4}" at the command prompt, it would return 0 because bash only uses integers when answering. If you ran "echo 3/4|bc -l", it would properly return 0.75.

## 10.3 Finding bash

From a message from mike (see Thanks to)

you always use #!/bin/bash .. you might want to give an example of

how to find where bash is located.

'locate bash' is preferred, but not all machines have locate.

'find ./ -name bash' from the root dir will work, usually.

Suggested locations to check:

```
ls -l /bin/bash
```

```
ls -l /sbin/bash
```

```
ls -l /usr/local/bin/bash
```

```
ls -l /usr/bin/bash
```

```
ls -l /usr/sbin/bash
```

```
ls -l /usr/local/sbin/bash
```

(can't think of any other dirs offhand... i've found it in most of these places before on different system).

You may try also 'which bash'.

## 10.4 Getting the return value of a program

In bash, the return value of a program is stored in a special variable called \$?.

This illustrates how to capture the return value of a program, I assume that the directory *dada* does not exist. (This was also suggested by mike)

```
#!/bin/bash
cd /dada &> /dev/null
echo rv: $?
cd $(pwd) &> /dev/null
echo rv: $?
```

## 10.5 Capturing a commands output

This little script shows all tables from all databases (assuming you got MySQL installed). Also, consider changing the 'mysql' command to use a valid username and password.

```
#!/bin/bash
DBS=`mysql -uroot -e"show databases"`
for b in $DBS ;
do
    mysql -uroot -e"show tables from $b"
done
```

## 10.6 Multiple source files

You can use multiple files with the command source.

\_\_TO-DO\_\_

## 11. Tables

### 11.1 String comparison operators

(1) `s1 = s2`

(2) `s1 != s2`

(3) `s1 < s2`

(4) `s1 > s2`

(5) `-n s1`

(6) `-z s1`

(1) `s1` matches `s2`

(2) `s1` does not match `s2`

(3) `__TO-DO__`

(4) `__TO-DO__`

(5) `s1` is not null (contains one or more characters)

(6) `s1` is null

## 11.2 String comparison examples

Comparing two strings.

```
#!/bin/bash
S1='string'
S2='String'
if [ $S1=$S2 ];
then
    echo "S1('$S1') is not equal to S2('$S2')"
fi
if [ $S1=$S1 ];
then
    echo "S1('$S1') is equal to S1('$S1')"
fi
```

I quote here a note from a mail, sent by Andreas Beck, referring to use *if [ \$1 = \$2 ]*.

This is not quite a good idea, as if either `$S1` or `$S2` is empty, you will get a parse error. `x$1=x$2` or `"$1"="$2"` is better.

## 11.3 Arithmetic operators

+

-

\*

/

% (remainder)

## 11.4 Arithmetic relational operators

-lt (<)

-gt (>)

-le (<=)

-ge (>=)

-eq (==)

-ne (!=)

C programmer's should simple map the operator to its corresponding parenthesis.

## 11.5 Useful commands

This section was re-written by Kees (see thank to...)

Some of these commands almost contain complete programming languages. From those commands only the basics will be explained. For a more detailed description, have a closer look at the main pages of each command.

**sed** (stream editor)

Sed is a non-interactive editor. Instead of altering a file by moving the cursor on the screen, you use a script of editing instructions to sed, plus the name of the file to edit. You can also describe sed as a filter. Let's have a look at some examples:

```
$sed 's/to_be_replaced/replaced/g' /tmp/dummy
```

Sed replaces the string 'to\_be\_replaced' with the string 'replaced' and reads from the /tmp/dummy file. The result will be sent to stdout (normally the console) but you can also add '> capture' to the end of the line above so that sed sends the output to the file 'capture'.

```
$sed 12, 18d /tmp/dummy
```

Sed shows all lines except lines 12 to 18. The original file is not altered by this command.

**awk** (manipulation of datafiles, text retrieval and processing)

Many implementations of the AWK programming language exist (most known interpreters are GNU's gawk and 'new awk' mawk.) The principle is simple: AWK scans for a pattern, and for every matching pattern an action will be performed.

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Again, I've created a dummy file containing the following lines:

```
"test123
```

```
test
```

```
tteesst"
```

```
$awk '/test/ {print}' /tmp/dummy
```

```
test123
```

```
test
```

The pattern AWK looks for is 'test' and the action it performs when it found a line in the file /tmp/dummy with the string 'test' is 'print'.

```
$awk '/test/ {i=i+1} END {print i}' /tmp/dummy
```

3

When you're searching for many patterns, you should replace the text between the quotes with '-f file.awk' so you can put all patterns and actions in 'file.awk'.

**grep** (print lines matching a search pattern)

We've already seen quite a few **grep** commands in the previous chapters, that display the lines matching a pattern. But **grep** can do more.

```
$grep "look for this" /var/log/messages -c
```

12

The string "look for this" has been found 12 times in the file /var/log/messages.

[ok, this example was a fake, the /var/log/messages was tweaked :-)]

**wc** (counts lines, words and bytes)

In the following example, we see that the output is not what we expected. The dummy file, as used in this example, contains the following text: *"bash introduction howto test file"*

```
$wc --words --lines --bytes /tmp/dummy
```

```
2 5 34 /tmp/dummy
```

**Wc** doesn't care about the parameter order. **Wc** always prints them in a standard order, which is, as you can see: <lines><words><bytes><filename>.

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**sort** (sort lines of text files)

This time the dummy file contains the following text:

*b*

*c*

*a*

```
$sort /tmp/dummy
```

This is what the output looks like:

*a*

*b*

*c*

Commands shouldn't be that easy :-)  
**bc** (a calculator programming language)

Bc is accepting calculations from command line (input from file, not from redirector or pipe), but also from a user interface. The following demonstration shows some of the commands. Note that

I start bc using the -q parameter to avoid a welcome message.

```
$bc -q
```

*1 == 5*

*0*

*0.05 == 0.05*

*1*

*5 != 5*

*0*

*2 ^ 8*

*256*

*sqrt(9)*

*3*

```
while (i != 9) {  
  
i = i + 1;  
  
print i  
  
}
```

123456789

quit

**tput** (initialize a terminal or query terminfo database)

A little demonstration of tput's capabilities:

```
$tput cup 10 4
```

The prompt appears at (y10,x4).

```
$tput reset
```

Clears screen and prompt appears at (y1,x1). Note that (y0,x0) is the upper left corner.

```
$tput cols
```

80

Shows the number of characters possible in x direction.

It is highly recommended to be familiarized with these programs (at least). There are tons of little programs that will let you do real magic on the command line.

[some samples are taken from man pages or FAQs]

## 12. More Scripts

### 12.1 Applying a command to all files in a directory.

### 12.2 Sample: A very simple backup script (little bit better)

```
#!/bin/bash  
SRCD="/home/"  
TGTD="/var/backups/"  
OF=home-$(date +%Y%m%d).tgz  
tar -cZf $TGTD$OF $SRCD
```

## 12.3 File re-namer

```
#!/bin/sh
# rena: rename multiple files according to several rules
# written by felix hudson Jan - 2000

#first check for the various 'modes' that this program has
#if the first ($1) condition matches then we execute that portion of the
#program and then exit

# check for the prefix condition
if [ $1 = p ]; then

#we now get rid of the mode ($1) variable and prefix ($2)
  prefix=$2 ; shift ; shift

# a quick check to see if any files were given
# if none then its better not to do anything than rename some non-existent
# files!!

  if [ $1 = ]; then
    echo "no files given"
    exit 0
  fi

# this for loop iterates through all of the files that we gave the program
# it does one rename per file given
  for file in $*
  do
    mv ${file} $prefix$file
  done

#we now exit the program
  exit 0
fi

# check for a suffix rename
# the rest of this part is virtually identical to the previous section
# please see those notes
if [ $1 = s ]; then
  suffix=$2 ; shift ; shift

  if [ $1 = ]; then
    echo "no files given"
    exit 0
  fi

  for file in $*
  do
    mv ${file} $file$suffix
  done

  exit 0
fi

# check for the replacement rename
if [ $1 = r ]; then

  shift
```

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```
# i included this bit as to not damage any files if the user does not specify
# anything to be done
# just a safety measure

if [ $# -lt 3 ] ; then
    echo "usage: renna r [expression] [replacement] files... "
    exit 0
fi

# remove other information
OLD=$1 ; NEW=$2 ; shift ; shift

# this for loop iterates through all of the files that we give the program
# it does one rename per file given using the program 'sed'
# this is a simple command line program that parses standard input and
# replaces a set expression with a give string
# here we pass it the file name ( as standard input) and replace the nessesary
# text

for file in $*
do
    new=`echo ${file} | sed s/${OLD}/${NEW}/g`
    mv ${file} $new
done
exit 0
fi

# if we have reached here then nothing proper was passed to the program
# so we tell the user how to use it
echo "usage;"
echo " renna p [prefix] files.."
echo " renna s [suffix] files.."
echo " renna r [expression] [replacement] files.."
exit 0

# done!
```

## 12.4 File renamer (simple)

```
#!/bin/bash
# renames.sh
# basic file renamer

criteria=$1
re_match=$2
replace=$3

for i in $( ls *$criteria* );
do
    src=$i
    tgt=$(echo $i | sed -e "s/$re_match/$replace/")
    mv $src $tgt
done
```

## 13. When something goes wrong (debugging)

### 13.1 Ways Calling BASH

A nice thing to do is to add on the first line

```
#!/bin/bash -x
```

This will produce some interesting output information

## 14. About the document

Feel free to make suggestions/corrections, or whatever you think it would be interesting to see in this document. I'll try to update it as soon as I can.

### 14.1 (no) warranty

This document comes with no warranty of any kind. and all that

### 14.2 Translations

Italian: by William Ghelfi (wizzy at tiscalinet.it) [is here](#)

French: by Laurent Martelli [is missed](#)

Korean: Minseok Park <http://kldp.org>

Korean: Chun Hye Jin [unknown](#)

Spanish: unknown <http://www.insflug.org>

I guess there are more translations, but I don't have any info of them, if you have it, please, mail it to me so I update this section.

### 14.3 Thanks to

- People who translated this document to other languages (previous section).
- Nathan Hurst for sending a lot of corrections.
- Jon Abbott for sending comments about evaluating arithmetic expressions.
- Felix Hudson for writing the *renna* script
- Kees van den Broek (for sending many corrections, re-writing useful commands section)
- Mike (pink) made some suggestions about locating bash and testing files
- Fiesh make a nice suggestion for the loops section.
- Lion suggested to mention a common error (`./hello.sh: Command not found.`)
- Andreas Beck made several corrections and comments.

## 14.4 History

New translations included and minor corrections.

Added the section useful commands re-written by Kess.

More corrections and suggestions incorporated.

Samples added on string comparison.

v0.8 dropped the versioning, I guess the date is enough.

v0.7 More corrections and some old TO-DO sections written.

v0.6 Minor corrections.

v0.5 Added the redirection section.

v0.4 disappeared from its location due to my ex-boss and this doc found its new place at the proper url:  
[www.linuxdoc.org](http://www.linuxdoc.org).

prior: I don't rememeber and I didn't use rcs nor cvs :(

## 14.5 More resources

Introduction to bash (under BE) <http://org.laol.net/lamug/beforever/bashtut.htm> Link defunct, but here's a link from the Wayback Machine

Bourne Shell Programming <http://207.213.123.70/book/>